

YEAR 12 INFORMATION TECHNOLOGY SYSTEMS WORK PLAN: Semester 1, 2017 – Ricky Sinclair



UNIT	SEMESTER 1 TOPICS	ASSESSMENT 1	DUE DATE
	<p>App Design</p> <p><i>Principles and practices app designers use to meet client needs.</i></p> <p>By the conclusion of the App Design unit of study, students should:</p> <ul style="list-style-type: none"> define, explain and use App Design terms, concepts and principles communicate App Design concepts, principles and design processes using mode, genre and language conventions analyse client needs, purpose and scenarios to inform the design plan synthesise information to design solutions develop and test components to refine solutions. use technical skills and resources to present a solution evaluate the solution against the defined criteria using the contexts, inputs, processes and products (CIPP) model of evaluation. 	<p>Item G: Product: Practical Exercise (Summative)</p> <ul style="list-style-type: none"> 3 weeks Individual Supervised - Unsupervised Some teacher assistance 	<p>Term 1</p> <p>Hand out Week 7</p> <p>Monitor Week 8</p> <p>Due Week 10:</p> <p>Thursday 30th of March Lesson 4</p>
		<p>ASSESSMENT 2</p> <p>Item H: Product: Project (Summative)</p> <ul style="list-style-type: none"> 6 weeks Individual Supervised - Unsupervised Documentation 1000 - 1500 words Some teacher assistance 	<p>DUE DATE</p> <p>Term 2</p> <p>Hand out Week 3</p> <p>Monitor Week 5</p> <p>Due Week 8:</p> <p>Thursday 8th of June Lesson 4</p>
		<p>ASSESSMENT 3</p> <p>Item I: Supervised Written (Summative)</p> <ul style="list-style-type: none"> 2.0 Hours Individual Practical response Short response (50-250) No teacher input 	<p>DUE DATE</p> <p>Term 2</p> <p>Exam Block Week 10</p>